



# Tournament Rules

## REGISTRATION AND ROSTERS:

- All teams must check in 30 minutes prior to their first game at the location of their first game
- Rosters are submitted prior to the start of the tournament
- 10 Players maximum on the roster (No exceptions)
  - GK's are able to play for more than one team, but field players may only play for one team
  - Teams must check-in with completed players rosters and medical waivers

## SCHEDULES and PLAYOFF GAMES

- Pool play = 30 minute continuous games
- Playoffs = 28 minute continuous games
- All teams are guaranteed 3 games
- Champions division
  - The top team from each bracket advances to the playoff rounds on Sunday. Wild card seeding is based on total points accumulated in group play
- Europa division
  - Europa Division will have an extra wild card team from a group due to the 5 group system. The group winner from each group and the team with the 6<sup>th</sup> highest points total will advance

## RULES:

- Subs on any dead ball
  - Kick-ins instead of throw-ins
  - No off-sides
  - Kick-ins are indirect. All other restarts (goal and corner kicks, free kicks, and kick offs) are as per FIFA outdoor rules
  - Ceilings/overhead nets are out of play. If a ball hits anything over the field, the team that did not touch the ball last is awarded a kick-in at the sideline closest to where the ball hit either the ceiling or net
    - At walled facilities, the marked corner spot is considered the divider between sideline and end line. Balls going out between the corner spot and the goal are goal/corner kicks, otherwise it is a kick-in
    - Refs will enforce any facility rules (e.g. no gum/food/sports drinks on the turf areas)
    - If a player is red carded (either straight red or second yellow), player must sit out for the rest of the game that the card was given. Player will be allowed to play in the following games unless a second red card is given to the same player.
- If a second red card is given to the same player during the tournament, they will not be allowed to play the rest of the Tournament
- Penalty Kicks - Please refer to FIFA ruling for penalty kicks. Spot that penalty kicks will be taken from are not 12 yards at the indoor facilities. Each facility has a different location that the penalty kick will be taken from
  - Slide Tackling is allowed; however, officials may call a slide tackle a foul if committed close to the walls as it may be dangerous
  - All other FIFA outdoor rules apply.

## POINT SYSTEM:

- Max points per game = 3
- 3 points for a win; 1 points for a tie; 0 points for a loss.
- 1 point deducted for each red card

If teams are tied in points, playoff seeding will be determined by the following tie-breakers:

- 1) Head to head competition
- 2) Goals Against
- 3) Goals Differential
- 4) Goals For
- 5) Most Shutouts
- 6) Most Wins



**OVERTIME:**

- No overtime in pool play.
- In playoffs, there will be a 3 minute sudden death golden goal OT.
- If the game is still tied, there will be a 3 player shootout (penalty kicks).
- If still tied after the first 3 players, sudden death PK's will be taken using the 3 players on the field that haven't yet taken a PK.
- If still tied after the last 3 players sudden death PK's, the rotation will start over with the 6 players on the field that have already taken PK's

**FIELDS:**

- All fields are artificial turf
- Cleats, turf or indoor shoes may be worn

**EQUIPMENT:**

- Teams will play with a size (5) ball
- All players are required to wear shin guards.
- No jewelry may be worn during competition

**HOME AND VISITING TEAMS:**

- The home team is listed first on the schedule and must provide game ball and change jerseys in the event of a color conflict

**COACHING:**

- All Head coaches have total responsibility for conduct of their other coaches, team officials, players and spectators at all times